

# Pennsylvania 4-H

## MINI IN-HAND TRAIL SCORE SHEET

Judge \_\_\_\_\_ Date \_\_\_\_\_

Scoring will be on the basis of 0-infinity, with 70 denoting an average performance. Each obstacle will receive an obstacle score that will be added or subtracted from 70. Each obstacle will be scored on the following basis ranging from minus 1 ½ to plus 1 ½ :

**Obstacle Scores:** -1 ½ Extremely Poor; -1 Very Poor; - ½ Poor; 0 =Correct; + ½ Good; +1 Very Good; +1 ½ Excellent

**Penalty points will also be assessed at each obstacle as noted below.**

Penalties will be assessed per occurrence and **a maximum of 9 penalty points will be assessed per obstacle**

**Penalty -½:** Each tick of log, pole, cone or obstacle

**Penalty -1:** Each hit of, bite of or stepping on a log, pole, cone or obstacle; Incorrect gait or break of gait at a walk or jog/trot for two strides or less; Skipping over or failing to step into required space;

**Penalty -3:** Incorrect gait or break in gait at walk or trot for more than 2 strides; Knocking down an elevated pole, cone, barrel, plant obstacle or severely disturbing an obstacle; Stepping outside the confines of, falling, or jumping off or out of an obstacle with designated boundaries with only one foot; First refusal, balk, or attempting to evade an obstacle by shying or backing more than 2 strides away; Second refusal

**Penalty -5:** Failure to follow the correct line between obstacles; Overturns of more than a 1/4 turn; Letting go of or dropping gate; Touching horse with hand or use of hand to instill fear; Dropping object required to be carried on course; Blatant disobedience (kicking out, bucking, rearing, striking); Stepping outside the confines of, falling, or jumping off or out of an obstacle with designated boundaries with more than one foot

**Penalty -9:** Failure of a handler to begin to negotiate an obstacle within 30 seconds of arrival at the obstacle; Failure of handler to completely negotiate an obstacle in approximately one minute, unless the nature of the obstacle requires a longer time, i.e. complex back through. Three refusals, regardless of the length of time. If a handler commits any of the 9 point penalties, they will be asked to move to next obstacle.

**Disqualification:** Baiting an animal to perform an obstacle; Failure to follow the prescribed order of obstacles, including failure to stay inside the designated boundary markers; Failure to enter, exit or work obstacle from correct side or direction; Fall to the ground of horse and/or handler; No attempt to perform an obstacle; Failure to complete three cumulative obstacles;

**Failure to Complete An Obstacle** Three refusals at an obstacle; More than 30 seconds to begin negotiating each obstacle; Failure to complete an obstacle in an approximately one minute, unless the nature of the obstacle requires longer time, i.e. complex back through

*An exhibitor who does not complete an obstacle during the course must not place above exhibitor who has completed all obstacles.*

**Participants in Miniature Horse In Hand Trail must have a minimum score of 55 for advancement to the district show and a minimum score of 60 for advancement to the state show. Please note the scores on the Judge's Cards for the convenience of the Show Secretary.**

Entry #	Obstacle Description										
	Obstacle	1	2	3	4	5	6	7	8	Penalty Total	Final Score
	Penalty										
	Obstacle Score										
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