Pennsylvania 4-H HUNTER HACK SCORE SHEET



Judge	Date	

The hunter hack horse or pony is expected to move in the same style as a hunter under saddle horse or pony. **Judging emphasis will be placed equally on the flat as well as fence work.** Faults over fences are judged as in the Working Hunter classes.

All exhibitors will be required to jump a minimum of two fences and may be asked to jump a third fence at the discretion of the show committee, judge or course designer. Jumps may be set as; two single fences, a line of two fences or a line of two fences with an additional single, third fence.

A horse will not be permitted to advance to the next qualifying show if it does not fulfill the jumping requirements.

One courtesy circle prior to the first fence is permitted. Additional circles are considered a major fault.

Exhibitor #	Flatwork	Flatwork Score Jumps (Optional) 1 2 3	Jumps 1 2		Score	Comments	Total Score	