To be judged on manners, way of going and style of jumping. *Horses shall be credited with maintaining an even hunting pace that covers the course with free flowing strides. Preference will be given to horses with correct jumping style that meet fences squarely, jumping the center of the fence.*

**Participants in Low Working and Working Hunter must have a minimum score of 50 for advancement to the district show and a minimum score of 60 for advancement to the state show.**

The scoring shall be on a basis of 0 – 100, with 70 denoting an average performance with approximate breakdown as follows:

- **90 – 100**  An excellent performer that jumps the entire course in excellent form with cadence, balance and style
- **80 – 89**  An above average performer that jumps all fences in excellent form, but may commit one or two minor faults
- **70 – 79**  An average or fair performer that makes no major faults, but lacks the style, cadence and good balance of the scoper horses
- **60 – 69**  An average or fair performer that has one or two poor fences but no major faults or disobediences
- **50 – 59**  A horse that commits one major fault, such as trot, cross canter or drops a leg
- **30 – 49**  A horse that commits two or more major faults, including knockdowns and refusals, or jumps in a manner that otherwise endangers the horse and/or rider
- **10 – 29**  A horse that avoids elimination but jumps and performs in such an unsafe and dangerous manner as to preclude a higher score
- **0**  Elimination

**Elimination:**
Three refusals (i.e. refusal, run-out, stop on course (unless for reset), extra circle)
Off course (i.e. jumping an extra fence)
Jumping a fence before it is reset
Bolting from the ring
Fall of horse or rider